

Automated Chess (Gaming for next generation)

Project Description:

- The purpose was to build an automated interactive chess board, that can imitate the moves made by overseas opponents on a physical chess board.
- The vision was to give the feel of traditional chess to the players when playing overseas or remotely.
- The design of the automated chess board involved the creation of an X & Y axis plotter mechanism to ensure fluent movement of chess pieces. Additionally, an outer casing was crafted from wood for aesthetic appeal.

